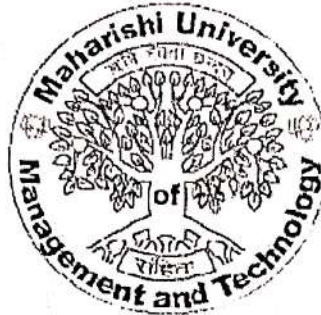


MAHARISHI UNIVERSITY OF MANAGEMENT AND TECHNOLOGY

MAHARISHI ROAD, MANGLA, BILASPUR (C.G)



BOARD OF STUDIES MEETING - MINUTES

DATE OF THE MEETING-25.04.2022

For the Approval of Syllabus of Program me

DCA, BCA, PGDCA, DMA

**Venue: Hall in the Administrative building,
Maharishi University of Management & Technology
Mangla, Bilaspur**

Chetna
HEAD
Dept. of Computer Science
Maharishi University of
Management & Technology
Mangla, Bilaspur (C.G.)

MAHARISHI UNIVERSITY OF MANAGEMENT AND TECHNOLOGY
MAHARISHI ROAD, MANGLA, BILASPUR (C.G.)

Department of Computer Science & Information Technology

Agenda

Date: / /2022

Proposed agenda items for BoS Meeting scheduled to be held on..../.../.....

The proposed agenda items for BoS meetings are following, is to be discuss-

1.	On Syllabus of BCA session 2022-23.
2.	On Syllabus of PGDCA session 2022-23.
3.	On Syllabus of DCA session 2022-23.
4.	On Syllabus of DCA session 2022-23.
5.	Each program has intake at 60 seats, multiples of unit/intake in particular course is subject to the approval at BoM.

H.O.D./Chairman

MAHARISHI UNIVERSITY OF MANAGEMENT AND TECHNOLOGY
MAHARISHI ROAD, MANGLA, BILASPUR (C.G.)

Date: 25/04/2022

The Board of studies meeting of 25/04/2022. held on MUMT,Bilaspur at conference Hall of Maharishi University of Management And Technology, Maharishi Road, Mangla, Bilaspur (C.G.)

Members Presented:

RAKESH KUMAR KHILLAN
IT HOD (I/c)
MUMT,Bilaspur (C.G)

- Chairman



Dr. Garima Sharma
HoD, School of Computer Science & IT
Career Point University Kota,
Rajasthan

- External Member



Dr. Aabid Hussain
Assistant School of Computer Science & IT
Career Point University Kota,
Rajasthan

-

External Member



Dr. Abhishek Srivastava
Professor
MUMT, Bilaspur (C.G)

-

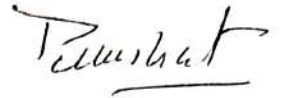
University Nominee



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MANGLA, BILASPUR (C.G.)

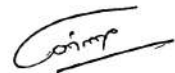
Dr. Prashant Upadhyay
Assistant Professor
MUMT, Bilaspur (C.G)

- Internal Member



Dr. Garima
Associate Professor
MUMT, Bilaspur (C.G)

- Internal Member



Special Invitees

Dr. Yogendra Sharma
Assistant Professor
MUMT, Bilaspur (C.G)



Mr. Tushar Ranjan Barik
Assistant Professor
MUMT, Bilaspur (C.G)





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MAHARISHI ROAD, MANGLA, BILASPUR (C.G.)

Minutes of the Meeting

1.	On Syllabus of BCA session 2022-23. Resolution: Discussed
2.	On Syllabus of PGDCA session 2022-23. Resolution: Discussed
3.	On Syllabus of DCA session 2022-23. Resolution: Discussed
4.	On Syllabus of DMA session 2022-23. Resolution: Discussed
5.	To be discuss on the point" Each program has intake at 60 seats, multiples of unit/intake in particular course is subject to the approval at BoM". Resolution: Confirmed Each program has intake at 60 seats, multiples of unit/intake in particular course is subject to the approval at BoM.

MAHARISHI UNIVERSITY OF MANAGEMENT AND TECHNOLOGY
MAHARISHI ROAD, MANGLA, BILASPUR

BOARD OF STUDIES – Department of Computer Science & information & Technology

Minutes of the Meeting

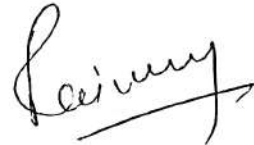
Date 25/04/2022

The Board of studies meeting of Department of Computer Science & information & Technology held on 25.04.2022 at conference Hall of Maharishi University of Management And Technology, Maharishi Road, Mangla, Bilaspur (C.G.)

Members Presented :

RAKESH KUMAR KHILLAN
IT HOD (I/c)
MUMT,Bilaspur (C.G)

- **Chairman**



Dr. Garima Sharma
HoD, School of Computer Science & IT
Career Point University Kota,
Rajasthan

- **External Member**



Dr. Aabid Hussain
Assistant School of Computer Science & IT
Career Point University Kota,
Rajasthan

- **External Member**



Dr.Abhishek Shirvastava
Professor

- **University Nominee**

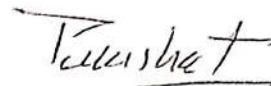



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MUMT, Bilaspur (C.G)

Dr. Prashant Upadhyay
Assistant Professor
MUMT, Bilaspur (C.G)

- Internal Member



Dr. Garima
Associate Professor
MUMT, Bilaspur (C.G)

- Internal Member



Special Invitees

Dr. Yogendra Sharma
Assistant Professor
MUMT, Bilaspur (C.G)



Dr. Tushar Ranjan Barik
Assistant Professor
MUMT, Bilaspur (C.G)



The following points were discussed and recommended for academic council approval.

1. The DCA Curriculum and syllabus was presented by **Rakesh Kumar Khillan** and recommended for academic council for approval.
2. The BCA Curriculum and syllabus was presented by **Rakesh Kumar Khillan** and recommended for academic council for approval.
3. The PGDCA Curriculum and syllabus was presented by **Rakesh Kumar Khillan** and recommended for academic council for approval.
4. The DMA Curriculum and syllabus was presented by **Rakesh Kumar Khillan** and recommended for academic council for approval.
5. Permission for seat increment if number of candidates increases.



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Dr. Abhishek Srivastava

- 

Dr. Garima

- 

Dr. Aabid Hussain

- 

Dr. Garima Sharma

- 

Dr. Prashant Upadhyay SS

- 

Mr. Rakesh Kumar Khillan

- 

Special Invitees

Dr. Yogendra Sharma

- 

Dr. Tushar Ranjan Barik

- 

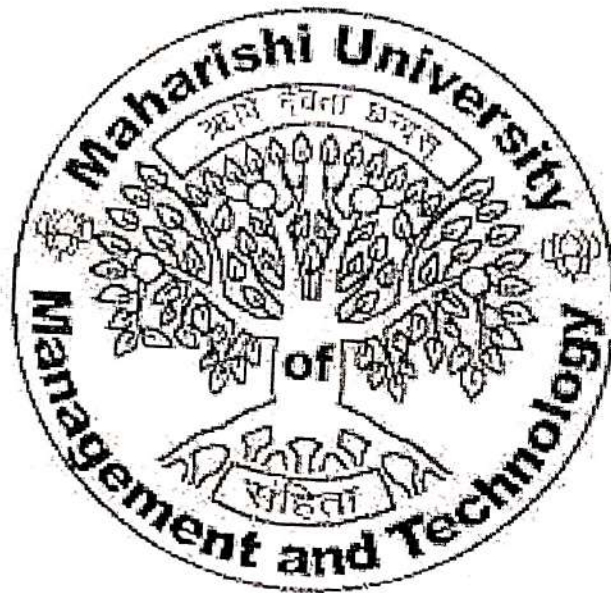


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MANGAL BAGICHA, GATE

The members had a valuable discussion and interaction among themselves. Based on the suggestions given by the members, BOS resolved to recommend the following to the Academic Council for further approval.

1. On Syllabus of BCA session 2022-23.
2. On Syllabus of PGDCA session 2022-23.
3. On Syllabus of DCA session 2022-23.
4. On Syllabus of DCA session 2022-23.
5. Each program has intake at 60 seats, multiples of unit/intake in particular course is subject to the approval at BoM.

**Maharishi University of Management & Technology,
Bilaspur**



**SYLLABUS
2022-23**

**Diploma in Computer Application
(DCA)**

Ibid

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Introduction of Program

Name of the Program - DCA

Aim of the Programme- DCA programme has been designed to prepare graduates for attaining the following specific outcomes:

- An ability to apply knowledge of mathematics, computer science and management in practice.
- An ability to enhance not only comprehensive understanding of the theory but its application too in diverse field.
- The program prepares the young professional for a range of computer applications, computer organization, techniques of Computer Networking, Software Engineering, Web development, Database management and Advance Java
- An ability to design a computing system to meet desired needs within realistic constraints such as safety, security and applicability in multidisciplinary teams with positive attitude.
- An ability to communicate effectively.
- In order to enhance programming skills of the young IT professionals, the program has introduced the concept of project development in each language/technology learnt during semester.

Seats: 60 (sixty)

Eligibility: 12th

Medium of Instruction: English



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DCA-Syllabus

S.N.	Paper Code	Paper No	Subject Title	Total
I SEMESTER				
1	FC-I(I)	I	Maharishi Vedic Science -I	100
2	DCA 101	II	Fundamentals of Computer and Information Technology	100
3	DCA 102	III	PC Package	100
4	DCA 103	IV	Programming Methodology and C Programming	100
5	DCA 104	V	Desk Top Publishing (DTP)	100
6	DCA 105	VI	Practical-	100
Total				600
II SEMESTER				
7	FC-I(II)	I	Maharishi Vedic Science- II	100
8	DCA 106	II	Internet and Web Page Designing	100
9	DCA 107	III	Programming in Visual Basic	100
10	DCA 108	IV	DBMS using MS Access	100
11	DCA 109	V	Computerized Accounting	100
12	DCA 110	VI	Practical	100
13	DCA 111	VII	Project	100
Grand Total				700

Programme Outcome:

- PO-1. Enhance ability to use computer techniques.
- PO-2. Develop understanding the basic components of computers and terminology.
- PO-3. Make aware of different type of computer viruses and prevention.
- PO-4. Develop ability to use computer to learn new skills and upgrade existing skills.
- PO-5 Help to frame effective mail for good communication.
- PO-6. Enhance ability to use word processor, spreadsheet and presentation software for creating documents.



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Programme Specific Outcome:

After completion of the course, candidates will be equipped with:-

- PSO-1. Basics of computer and its function.
- PSO-2. Acquire knowledge of features of Ms Word, Ms Excel, worksheets and drafting email.
- PSO-3. Ability of creating and compiling C-Programs.
- PSO-4. Understanding of Internet and functions of web browser.
- PSO-5. Acquire knowledge of MS Access and creating, editing table in MS Access.
- PSO-6. Acquire Knowledge of Data base programming, visual basic language, Graphic method and Image handling in visual basic.
- PSO-7. Ability to create balance sheet, understanding of tally vault and use of tally audit.

SEMESTER-I



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Paper Code- FC-I (I)
Paper – I
Maharishi Vedic Science

Course Out Comes:

The subject entitled 'Maharishi Vedic Science has the following CO:

- CO-1. Understand structures, patterns, models / thought models and rationale of the scientific knowledge systems of the west and the Vedic.
- CO-2. Assimilate the Vedic worldview gleaned through the plethora of related knowledge streams.
- CO-3. Contrast the western and Vedic worldviews and blend their functions in different applications as required through assimilation of their variety of structures and patterns made available through their respective ontologies.
- CO-4. Prepare for a deep dive into Shaastras to supplement contemporary technology / lifestyle / personality solutions.
- CO-5. Pursue career goals (armed with a vedic worldview) in science, technology, engineering, computation, governance & administration, leadership, public service, Shaastras, environmental sciences, politics, management, entrepreneurship and so on.

UNIT - I

Meaning & importance of Guru Pujan, Meaning of meditation, Mann, Intelligence, Chitta, Ego, Thought.

UNIT - II

Name of forty areas of Vedic Science and their expression in Human Physiology and characteristics of consciousness, Consciousness, types of consciousness, characteristics of higher stages of consciousness. Maharishiji's effect on Society, Environment, Behaviour and Moral Values.

UNIT - III

Maharishi's Yoga, Transcendental Meditation- a general Introduction, Types of Speech, TM Sidhi Programme, Principle of Yoga Asanas and their Concept. Meaning of "YogasthaKuruKarmani" and "GyanamChetanayaamNihitam".

UNIT - IV

Introduction: Maharishi Vedic Management. Fundamental elements of Vedic Management – Totality Introduction to Absolute theory of Maharishi Government.

UNIT - V

Theory of Ayurved, Vedic Management and Leadership.

Reference Books:

1. Maharishi Sandesh Part I and II.
2. ChetnaVigyan by His Holiness Maharishi Mahesh Yogi Ji.
3. DhyanaShailey by BrahmachariDr. Girish Jii



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Paper Code- DCA 101

Paper – II

Name- Fundamental of Computer and IT

Course Out Comes–

- CO-1. To make aware of history and development of Computers.
- CO-2. Understanding Computer organization and its process of working.
- CO-3. Understanding Input and Output devices and its function.

UNIT – 1

Introduction to computer and information technology : History of development of computers, computer system concept, characteristics, capabilities and limitation, types of computer analog, digital, hybrid, general, special purpose, micro, mainframe, super, generation of computer, personal computer (PCs)- IBM PCs, characteristics, PC/PCXT/PCAT- configurations, Pentium and Newer PCs specification and main characteristics, types of PCs- Desktop, Laptop, Notebook, Palmtop, Workstation etc, their characteristics.

Computer Organization and Working: Basic component of a computer system- control unit, ALU, INPUT/Output function and characteristics, memory-RAM, ROM, EPROM, PROM and other types of memory.

UNIT - 2

Input Devices: Keyboard, Mouse, Trackball, Joysticks, Digitizing tablet, Scanner, Digital Camera, MICR, OCT, OMR, BAR-CODE Reader, Voice Recognition, Light Pen and Touch Screen.

Output Devices: Monitor – characteristics and types of monitor – digital, analog size, resolution, refresh rate, Interlaced/ Non Interlaced, Dot Pitch, Video Standard- VGA, SVGA, XGA etc, Printer - Daisy wheel, Dot Matrix, Inkjet, Laser, line printer, plotter, sound card and speakers.

UNIT – 3

Storage Devices : Storage Fundamental – Primary VS Secondary, Data Storage and Retrieval method – Sequential, Direct and Index Sequential, Various Storage Devices – Magnetic Tape, Magnetic disks, Cartridge Tape, data drives, hard disk drives, floppy (Winchester disks), Disks, Optical Disks, CD, VCD, CD-R, CD-RW, ZIP Drive.

Computer Software: Need types of software – system software, application software, system software-operating system, utility program, programming Language, assemblers, compiler and interpreter.

UNIT - 4

Operating System : Function types – Batch, Single, Multiprogramming, Multiprocessing, Programming languages- Machine, Assembly, High Level and 4GL. Merit and Demerits of Programming Languages.

Disk Operating System (Dos) Introduction History & version of Dos basic – physics structure of disk name, Fat, File & directory structure and naming rules, booting process, Dos system files. Dos command: Internal – DIR, MD, CD, RD, COPY, DEL, REN, VOL, DATE, TIME, CLS, PATH, TYPE etc. External – CHKDSK, XCOPY, PRINT, DISKCOPY, DISKCOMP, DOSKEY, TREE, MOVE, LABEL, APPEND, FORMAT, SORT, FDISK, BACKUP, EDIT, MODE, ATTRIB, HELP, SYS, etc Executable V/s Non executable file in Dos.

Number System : Data representation in computer, number system of computer- Binary, Octal, Hexa - Representation & their conversion, coding system- ASCII, BCD, EBCDIC etc.

UNIT – 5



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Data Communication and Networks : Communication channels – twister, coaxial, fiber, optic. Types of Network – LAN, WAN, MAN etc, Topologies of LAN – Ring, BUS, STAR, MESH and TREE topologies, components of LAN – media, NIC, NOS, Bridge, HUB, Routers Repeater and Gateway.

Computer virus: Virus working principles, types of viruses, virus detection and prevention, viruses on network. Use of communication and IT daily life.

An Introduction : Modern Science and Vedic Science, Unified field based computer Science.

REFERENCE & TEXT BOOKS

1. Learning Windows 98 step by step by Rajeev Mathur, BPB Publication.
2. Learning Word 97 for Window by Rajeev Mathur, BPB Publication.
3. Learning Excel 97 for Window by Rajeev Mathur, BPB Publication.
4. A First Course in Computer by Sanjay Saxena, Vikas Publishing House New Delhi.
5. Microsoft Office 2000 by A. Mansoor by Pragya Publication.
6. Office 97 Interactive Course by Greg Perry. Tec media.
7. Microsoft Office 2000 by A. Mansoor by Pragya Publications.



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Paper Code- DCA 102

Paper – III

Name- PC Packages 70 IA 30

Course Out Comes–

- CO- 1. To make aware of creating, saving, opening documents and editing documents.
- CO- 2. Helps to use advanced feature of MS Word and checking grammar, spelling and formatting of files.
- CO- 3. Understanding Ms excel, basics of worksheet and drafting emails.

UNIT – 1

Word-processing : MS-Word : Introduction to word processing, introduction to MS- Word: features, creating, saving and opening documents in word, interface, Toolbars, Ruler, Menus, Keyboard Shortcut, Editing a document- moving, scrolling in a document, opening multi document window, editing text selecting, inserting, delete, moving text, previewing document, printing document – Print a document from the standard toolbars, print a document from the menu, shrinking a document to fit a page, reduce the number of pages by one, formatting document: paragraph format, Aligning text and Paragraph, Border and shading, header and footer, multiple columns.

UNIT – 2

Word –processing: Advanced Feature of MS Word: Find and replace, checking the grammar and spelling, formatting via find and replace, using the thesaurus, using Auto correct, Auto complete and Auto Text, Word count, Hyphenating, Mail merge, mailing labels Wizard and Templates, handling graphic, tables insert and modification, converting of tables. Converting a word document into various formats like – Text, Rich Text Format, Word Perfect, HTML etc.

UNIT – 3

Worksheet : MS- Excel : Worksheet basics, Creating worksheet, entering data into worksheet, heading information, data text dates, alphanumeric, values, saving & quitting worksheet, opening and moving around in a existing worksheet, toolbars and menus, keyboard shortcut, working with single and multiple worksheet, coping, renaming, moving between work books, working with formulas & cell referencing – Auto sum, Coping formulas, absolute & relative addressing, working with range – creating editing and selecting range, formatting of worksheet – Auto format, changing – alignment, character styles, column width, data format, border & colors, currency sign.


UNIT – 4

Worksheet : MS- Excel : Previewing & Printing Worksheet- Page setting, print titles, Adjusting margins, page break, header and footer, graphs and chart- using wizard, various chart types, formatting grid lines & legends, previewing & printing chart, database – creation, sorting, query * filtering a database, function – database, date and times, math's & Trigonometry, statistical, Text and logical function, creating and using macros, multiple worksheet – concept creating and using.

UNIT – 5

MS Power Point: Introduction and area of use, working with MS Power Point, creating a new presentation working with presentation, using wizards, slides & different views, deleting coping slides, working with notes, handout, columns and list, adding graphics, sound and movies to a slide, working with power point objects designing and presentation of a slide show, printing and presentation, notes, Handouts with print options.

Outlook Express: Setup E-mail account with outlook, sending and receiving mail through outlook, concepts of CC, BCC, forwarding mail, draft message, formatting E-mail message , Concept of Internet protocol, attaching files and items into messages, inserting hyperlink using outlook editor and using send and receive


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group mails, opening received message, opening message with attachment, replying to mail forward message flagging for further action, setting email options, managing contacts with outlook, setting up multiple email account on single machine.

REFERENCE & TEXT BOOKS

1. Window XP Complete Reference, BPB Publication
2. MS Office XP Complete BPB Publication
3. IT Tools and Applications Pragma Publications



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Name- Programming Methodology and C Programming

Course Out Comes–

- CO- 1. Making aware of Program concept, its characteristics and various programming techniques.
- CO- 2. Develop ability to understand C-language , its standards and features.
- CO- 3. Understanding to create and compile C programs.

UNIT – 1

Program Concept, Characteristics of Programming, Various Stages in Program Development, Algorithms, Flow Charts, Programming Techniques – Top Down, Bottom Up, Modular, Structured, Features, Merits, Demerits and Their Comparative Study, Programming Logic – Simple, Branching, Looping, Recursion, Programming Testing & Debugging.

UNIT - 2

Introduction to C Language, C Language Standards, Features of C, Structure of C Program, Introduction to C Compilers, Creating and Compiler C Programs, IDE, Features of Turbo C Compiler. Keywords, Identifiers, Variables, Constants, Scope and Life of Variables, Local and Global Variable, Data Types, Expressions, Operators – Arithmetic, Logical, Relational, Conditional and Bit Wise Operators, Precedence and Associability of Operators, Type Conversion. Basic Input / Output Library Functions, Character Input/Output getch(), getchar(), getch(), putchar(). Formatted Input/Output – printf() and scanf(), Mathematical & Character Functions.

UNIT – 3

Declaration Statement, Conditional Statement – if Statement, if else Statement, Nesting of it... else Statement, else if Ladder, The?: Operator, switch Statement. Iteration Statement – for Loop, while Loop, do-while Loop. Jump statements: break, continue, goto, exit(). Arrays – Concept of Single and Multi Dimensional Arrays Strings : Declaration, Initialization, Functions.

UNIT – 4

The Need of C Functions, User Defined and Library Function, Prototype of Functions, Prototype of main (). Function, Calling of Function, Function Arguments, Argument Passing: Call By Value and Call By Reference, Return Values, Nesting of Function, Recursion, Array as Function Argument, Command Line Arguments, Storage Class Specified – Auto, Extern, Static, Register.

UNIT – 5

Defining Structure, Declaration of Structure Variable, Type def. Accessing Structure Members, Nested Structures, Array of Structure, Structure Assignment, Structure as Function Argument, Function that Return Structure.

REFERENCE & TEXT BOOKS

1. Balaguruswamy, "Programming C", TMH Publication.
2. Gouffried Schaums outline series, "Programming with C", TMH Publication.
3. Labanatra, "Thinking in C", (PHI) Publications
4. Seetha, "Introduction to computers and information technology". Rain Prasad & sons, Coimbatore.
5. Basandra, "Computers Today". Galgotia Publication.
6. Peter Juliff "Program Design" PHI Publication.



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Paper Code- DCA 104
Paper -V
Name- Desk Top Publishing (DTP)

Course Out Comes-

- CO- 1. Understanding DTP, its importance, characteristics and its use in publishing and newspaper printing.
- CO- 2. Understanding Adobe page maker and its usage.
- CO- 3. Ability to create files using colours, fonts, filters and understanding photoshop and creating animations.

UNIT - 1

Introduction to DTP> Definition, Importance, Characteristics. Use of DTP in publishing & Newspaper Printing. Various DTP Software. Bit stream & vector graphics. Printers _ Dot Matrix, Inkjet and Laser. Introduction to offset printing technology. Typography - history, element, selection of fonts, point use of blank spaces and dashes, white spaces, various breaks, Good designing and Easy readability. Different Measurement used in DTP printing.

UNIT - 2

Introduction to Adobe Page Maker. Why Page Maker popular in publication. Toolbox, Styles, Menus, Templates. Page Orientation & Page Setup. Importing & Text block. Spell Check & find & Replace. Working with text and graphics. Columns & gutters. Different Page Layouts. Master page, page Numbering. Auto Layout. Story Editor & Layout view. Attribute setting, Alignments, grids, and Guides etc. Tab Setting.

UNIT - 3

Import & Export of files Styles & Palettes. Using colors, Fonts: Post script font, true types fonts, bit stream & vector fonts. Column Balancing, Breaks. I Reverse Text. Reverse Command. Printing Options. Placing Text & Picture. Picture Editing. Bullets. Masking. Window & Orphan Lines. Text Warpping. Drop Caps. Controlling the Clips & Image Files. OLE & Embedding. Plugging. Tables Editors. Filters, Layer, PDF Files. Header & Footers. Key Board Control. Linking. Mathematics equation. Printing Options. Frame Options.

UNIT - 4

Photoshop - History & introduction, the file menu, the tools, Drawing lines & shapes. Inserting picture and shapes. Colors, text effects, working with layers, filters. Creating design patterns, Photoshop presentation - static & dynamic presentation. WEB & WEB GALLERY using internet explorer in photo in photo. Creating animations using image ready, creating animations & presentations. Tips and tricks in Photoshop.

UNIT - 5

Corel Draw - An overview, menus and tools. Drawing - lines, shapes. Inserting-pictures, objects, tables, templates. Adding special effects, Exporting drawings, outlining & filling objects, inserting symbols & Clip arts. Working in Corel draw presentation - adjusting the position, resizing, positioning, merging, color shadows. Working with advanced effects, special interactive effects. Creating - business cards, posters, banners, news papers, books. Shortcut key in Corel draw.

REFERENCE & TEXT BOOKS

1. DTP- Desktop publishing by T Balaji publications.



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ANGLA, BILASPUR (C.G.)

Paper Code- DCA 105
Paper –VI

Name- Practical on Based on 102,103,104



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MANAGEMENT & TECHNOLOGY
MANGLA, BILASPUR (C.G.)

Paper Code- DCA 106

Paper – II

Name- Internet and Webpage designing

Course Out Comes–

CO- 1. Making acquainted with evolution and history of Internet.

CO- 2. To make aware of history and function of web browser.

CO- 3. Understanding concept of hypertext, different version of HTML and building HTML documents.

UNIT – 1

Internet: Evolution, Protocols, Concept, Internet Vs Intranet, growth of Internet, ISP Connectivity, Dial-up, leased line, VSAT etc, URIs, Domain names, Portals, Application.

E-mail: Concept, POP and Web Based E-mail, merit, address basics of sending & Receiving, E-mail programs, mailing list and free E-mail services.

UNIT – 2

File Transfer Protocols, Telnet & chatting: Data Transmission Protocols, Client/ Server Architecture & its Characteristics, FTP & Its usages telnet Concept, Remote Logging, Protocols, Terminal Emulation Message Protocol, Internet chatting – voice chat, text chat.

UNIT – 3

World Wide Web (WWW): History, Working, Web Browser, its function, Concept of Search Engine, Searching the web HTTP, URLS, Web Server, Web Protocols.

UNIT – 4

Web Publishing: Concept, Domain name Registration, space on Host Server for web site, HTML, Design tools, HTML editor, Image editor, issues in web site creation & maintenance, FTP software for upload web site.

UNIT – 5

Internet: Concept of Hypertext, Version of HTML, Element of HTML, syntax, head & body section, Formatting a HTML document, Inserting Text, Image, Hyperlinks, Background and color controls, different types of Tables, Tables layout and presentation use of size & Attributes, List types and its tags.

REFERENCE & TEXT BOOKS

1. Fundamentals of Internet & Web page Designing by Y.K. Jain, BPB Publication.
2. Computer for Dummies – Pustak Mahal, New Delhi
3. Internet & E-Commerce A. Mansoor&Anrag Seetha, Pragma Publication.



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Paper Code- DCA 106

Paper – II

Name- Internet and Webpage designing

Course Out Comes–

CO- 1. Making acquainted with evolution and history of Internet.

CO- 2. To make aware of history and function of web browser.

CO- 3. Understanding concept of hypertext, different version of HTML and building HTML documents.

UNIT – 1

Internet: Evolution, Protocols, Concept, Internet Vs Intranet, growth of Internet, ISP Connectivity, Dial-up, leased line, VSAT etc, URIs, Domain names, Portals, Application.

E-mail: Concept, POP and Web Based E-mail, merit, address basics of sending & Receiving, E-mail programs, mailing list and free E-mail services.

UNIT – 2

File Transfer Protocols, Telnet & chatting: Data Transmission Protocols, Client/ Server Architecture & its Components, FTP & Its usages telnet Concept, Remote Logging, Protocols, Terminal Emulation Message Protocol, Internet chatting – voice chat, text chat.

UNIT – 3

World Wide Web (WWW): History, Working, Web Browser, its function, Concept of Search Engine, Searching the web HTTP, URLS, Web Server, Web Protocols.

UNIT – 4

Web Site: Concept, Domain name Registration, space on Host Server for web site, HTML, Design tools, HTML editor, Image editor, issues in web site creation & maintenance, FTP software for upload web site.

UNIT – 5

Introduction: Concept of Hypertext, Version of HTML, Element of HTML, syntax, head & body section
Introduction: HTML document, Inserting Text, Image, Hyperlinks, Background and color controls, different
Introduction: Tables, Tables layout and presentation use of size & Attributes, List types and its tags.

REFERENCE & TEXT BOOKS

1. Fundamentals of Internet & Web page Designing by Y.K. Jain, BPB Publication.
2. Computer for Dummies – Pustak Mahal, New Delhi
3. Internet & E-Commerce A. Mansoor&Anrag Seetha, Pragya Publication.



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Paper Code- DCA 107

Paper – III

Name- Programming in Visual Basic

Course Out Comes–

- CO-1. Acquire confidence in Database programming with visual basic.
- CO-2. Understanding visual basic language and components of Visual basic.
- CO-3. Understanding Graphic method ,Graphic controls and Image handling in Visual basic.

UNIT – I

Integrated Development Environment of Visual Basic : Integrated Development Environment of VB, User Interface Designing, Basic of Event Driven Programming. From – designing, showing & hiding.

UNIT – II

Visual Basic Language: Data types, variable & Constant, arrays, dynamic array, array as function, constants, procedures, arguments passing, function return values.

Control flow statements: if – then – else, select case, looping statement: Do-loop, for-next, While-Wend, Nested Control Structure, Exit stmt.

UNIT – III

Blocks of Visual Basic: Basic Active X Control & Their Use – Textbox, list box, combo-box, scrollbar, slider & fire controls.

Graphic controls, Image Handling in VB, Coordinate System, Graphic method- Text Drawing, Lines & shapes, fill type and grid methods.

UNIT – IV

Controls of visual Basic: Menu editor: pull down and pop-up menus, Multiple Document interface- Properties, Event form & Methods.

UNIT – V

Database Programming with VB: Database programming with VB – Data Control – Method, Properties, Connecting With database.

REFERENCE & TEXT BOOKS

1. **Visual Basic 6 by Reeta Sahoo**
2. **Trishna Publication**



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Paper Code- DCA 108

Paper – IV

Name- DBMS Using MS Access

Course Out Comes–

- CO-1 Acquire knowledge of Database system and its characteristics.
- CO-2 Making aware of MS Access, creating table in MS Access and editing a table.
- CO-3 Understanding Reports, Forms, types of basic Reports and types of basic Forms.
- UNIT - 1

Introduction To Database System Purpose of Database System, View Of Data, Characteristics of Database Architecture for a Database System, Advantages and Disadvantages of DBMS, Database Users and Administrator, Database Design and ER Model, Data Model Classification. Why use a Relational Database?

UNIT - 2

Introduction to MS Access. Create a Table in MS Access Data Types, Field Properties, Fields: names, types, primary key, default values, format, caption, validation rules Data Entry, Add record, delete record and edit record, find, replace, filter/select, rearrange columns, freeze columns. Edit a Tables – Copy, delete, modify table structure, find, replace.

UNIT - 3

Advanced Relationship, set a rule for Referential Integrity, change the join type, delete a relationship, save relationship Queries & Filter – difference between queries and filter, filter using multiple fields, Create Query, find record with select query, find duplicate record with query, find unmatched record with query, save and change query.

UNIT - 4

Introduction to Forms Types of Basic Forms: Columnar, Tabular, Datasheet, Main/ Sub-forms, add headers and footers, add fields to form, add text to form use label option button, check box, combo box, list box Text Box, Text Template, Navigation between forms.

UNIT - 5

Introduction to Reports, Types of Basic Reports: Single Column, Tabular Report Groups/ Total, Single table report preview report print report, Creating Report and Labels, Wizard.

REFERENCE & TEXT BOOKS

1. Microsoft Access Complete BPB Publication ISBN 8 1 – 7656-564-4
2. Microsoft Access 2003 Step by Step & Easy By FaitheWempen PHI



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Paper Code- DCA 109

Paper – V

Name- Computerized Accounting

Course Out Comes–

CO-1 Make aware of Accounting financial statement, concept of tally and its configuration.

CO-2 Ability to create balance sheet, balance account book list cash/bank

CO-3 Understanding printing formats, tally vault and use of tally audit.

UN

Basic concept of Accounting Financial Statements, Financial, Statements, Analysis, Cost Centre, Basic Inventory, Tally Configuration & INI setup, Data Directory & Folder, Configuration, Single & Multiple Screen Components, Mouse/ Keyboard Convention & Key, Combination switching between areas, Quitting Tally. Maintaining Company data Create/ Alter /Select/ Load/ Close a Company Account, Company Features, Configuration.

UN

Create & Display Groups, Ledgers, All accounting voucher types and transactions, create and Alter Item and Account Invoice Transaction, Excise Invoice, Export Invoice, Transaction and Bill create, Alter & Display Cost Center and Cost Categories, Cost centre & cost Category voucher entry, Creating Cost centre Class, Invoice entry in a Class situation, Create, Alter & Display Foreign Currencies, Voucher entry using foreign currency Bank reconciliation. Interest calculation on bill & advance parameter, Interest calculation on outstanding balance & on invoices, Use of voucher adjustment of interest, Creation of voucher class Invoices entry in a class situation.

UN

Create & Delete Budgets for groups, Ledger & cost center, Defining Credit Limit & Credit period, Inventory Variances, Create Alter & Delete a scenario. Enabling Job Costing in Tally, Master configuration for job costing, creation of voucher types & Voucher class for stock Transaction, Create voucher for journal for transfer of stock between godowns, Consumption journal Transaction, Inventory Go down summary Report, Job Works Analysis, Material consumption summary, Report Inventory profit & loss account Ratio analysis, Trial Balance Account books Like cash/bank ledger Group summary & Voucher, Sales, Purchase & Journal Registers, Cost Centre & Cost cost centre breakup, ledger & group breaker, outstanding receivables & payables, inventory payable, statistics, cash & fund flow, day books, list of Accounts, Reversing journals, outstanding post-dates vouchers.

UN

Create & Display Stock Group and Stock Item, Stock item behavior using costing and market value other behavior like treating all sales as new manufacture, treating all purchase as cost of sales, bill rejection inward as scrap, ignoring negative balances, treating difference due to purchase. Create Alter & Display stock categories, Create, Alter, Display simple & Compound stock item using alternate units, Defining standard cost & selling prices, Defining Rate of Consumption, Create, Alter & Display Godown, Allocation of item to the Godowns, All Inventory Transaction, Inventory detail in accounting voucher. Defining re-order Level, Transaction voucher, Use of batch –wise detail in accounting voucher. Additional cost detail in voucher, Cost estimation, creation prices list & defining Prices levels, invoices using Prices series, Transaction in case of Different actual & billed quantities. Report Like Stocks books like stock item, Group summary, Stock transfer, physical stock register, Inventory stock group & item analysis stock category analysis, Ageing analysis, sales order & Statement of inventory related to Godowns, categories, stocks query, Record status,

Purchase order summary, Purchases & sales bill pending, exception report stocks & Ledger, overdue receivables memorandum voucher, optional voucher, post – dated voucher, reversing journals.

UNIT – V

Chapter 15: Common Printing options, Different printing formats, Multi-Account printing, Dynamic Reporting options. Creating Group company, Use of Tally vault, Using security control & defining user levels, Use of Tally Audit, Backs – Up & Restore, splitting company data, Export & Import, Tally e-commerce compliance, use of E-Mail, Internet publishing Upload, Web browser & Online help, Role of Tally.

REFERENCE & TEXT BOOKS

1. Practical Accounting System by Ajay Sharma and Manoj Bansal, SahityaBhawan Publications.
2. Practical Accounting system by V Mishra and PK Pandey, T Balaji Publications

Paper Code- DCA 110

Paper – VI

Name- Practical-DCA106,107,108,109

Paper Code- DCA 111

Paper – VII

Name- Project



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Maharishi University of Management & Technology, Bilaspur (Chhattisgarh)



FACULTY OF COMPUTER SCIENCE & INFORMATION
TECHNOLOGY (CSIT)

Syllabus

Post Graduate Diploma in Computer Applications

2022-23

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Introduction of Program

Name of the Program - PGDCA

Aim of the Programme- PGDCA programme has been designed to prepare graduates for attaining the following specific outcomes:

- An ability to apply knowledge of mathematics, computer science and management in practice.
- An ability to enhance not only comprehensive understanding of the theory but its application too in diverse field.
- The program prepares the young professional for a range of computer applications, computer organization, techniques of Computer Networking, Software Engineering, Web development, Database management and Advance Java
- Ability to design a computing system to meet desired needs within realistic constraints such as time, security and applicability in multidisciplinary teams with positive attitude.
- Ability to communicate effectively.
- In order to enhance programming skills of the young IT professionals, the program has introduced the concept of project development in each language/technology learnt during semester.

Medium of Instruction:

Medium of Instruction:

Medium of Instruction: English



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Syllabus

w.e.f. Session 2022-23

PGDCA SEMESTER – I

Paper Code	Paper No.	Name of Paper	Marks
FC-I(I)	I	Maharishi Vedic Science-I	100
PGDCA 101	II	Fundamental of Computer and Information Technology	100
PGDCA 102	III	PC packages and Tally ERP	100
PGDCA 103	IV	Programming in C++	100
PGDCA 104	V	Internet and HTML	100
PGDCA 105	VI	Practical Work- PGDCA 102,103,104	100
Total Marks			600

PGDCA SEMESTER – II

Paper Code	Paper No.	Name of Paper	Marks
FC-I(II)	I	Maharishi Vedic Science-II	100
PGDCA 106	II	Data Communication and Computer Network	100
PGDCA 107	III	Relational Database Management System (Oracle)	100
PGDCA 108	IV	System Analysis & Design	100
PGDCA 109	V	Unix Fundamentals And Shell Programming	100
PGDCA 110	VI	Programming Using VB.Net	100
PGDCA 111	VII	Practical PGDCA108, 110 & 111.	100
PGDCA 112	VIII	Project Work Assessment	100
Total Marks			800

Examinations:

Assignment/ Assignment: 30 marks. External evaluation: 70 marks.

In every Papers, students would be required to attempt SEVEN questions (out of 10) marks each.



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General Outcome:

- 1. Develop ability to use computer techniques.
- 2. Gain understanding the basic components of computers and terminology.
- 3. Awareness of different type of computer viruses and prevention.
- 4. Develop ability to use computer to learn new skills and upgrade existing skills.
- 5. Draft effective mail for good communication.
- 6. Develop ability to use word processor, spreadsheet and presentation software for creating documents.

Specific Outcome:

- 1. At the end of the course, candidates will be equipped with:-
 - a. Computer and its function.
 - b. Knowledge of features of Ms Word, Ms Excel, worksheets and drafting email.
 - c. Creating and compiling C-Programs.
 - d. Handling of Internet and functions of web browser.
 - e. Knowledge of MS Access and creating, editing table in MS Access.
 - f. Knowledge of Data base programming, visual basic language, Graphic method and Image basic.
 - g. Create balance sheet, understanding of tally vault and use of tally audit.



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Paper Code- FC-I (I)
Paper – I
Maharishi Vedic Science

Comes:

entitled 'Maharishi Vedic Science has the following CO:

Understand structures, patterns, models / thought models and rationale of the scientific knowledge systems of the west and the Vedic.

Assimilate the Vedic worldview gleaming through the plethora of related knowledge streams.

Contrast the western and Vedic worldviews and blend their functions in different applications as required through assimilation of their variety of structures and patterns made available through their respective ontologies.

Prepare for a deep dive into Shaastras to supplement contemporary technology / lifestyle / personality solutions.

Pursue career goals (armed with a vedic worldview) in science, technology, engineering, computation, governance & administration, leadership, public service, Shaastras, environmental sciences, politics, management, entrepreneurship and so on.

Importance of Guru Pujan.

Concentration, Mann, Intelligence, Chitta, Ego, Thought.

Key areas of Vedic Science and their expression in Human Physiology and dynamics of consciousness.

Levels, types of consciousness, characteristics of higher stages of consciousness.

Impact on Society, Environment, Behaviour and Moral Values.

Yoga, Transcendental Meditation- a general Introduction, Types of Speech, TM Mantra, Principle of Yoga Asanas and their Concept.

“Younstha Kuru Karmani” and “Gyanam Chetanayaam Nihitam”.

Maharishi Vedic Management.

Elements of Vedic Management – Totality

Absolute theory of Maharishi Government.

Ayurved.
Management and Leadership.

Books:

1 Sandesh Part I and II.

2. Written by His Holiness Maharishi Mahesh Yogi Ji.

3. Edited by Brahmachari Dr. Girish Jii.



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Paper Code- PGDCA 101

Paper – II

COMPUTER FUNDAMENTALS AND INFORMATION TECHNOLOGY

Course Out Comes–

- 1. To make aware of history and development of Computers.
- 2. Understanding Computer organization and its process of working.
- 3. Understanding Input and Output devices and its function.

- I :

Introduction to Computer and information technology: Brief history of development of computer generations of computer. Computer system characteristics, Advantages and disadvantages of computer, Block diagram of computer, Types of computer - Analog, Hybrid, digital, Micro, Mainframe, Super computer, Personal Computer, Types of PCs desktop, Laptop, Notebook, Palmtop, etc., Number systems (Binary, Octal, Decimal, Hexadecimal), Computer Languages - ASCII, EBCDIC.

- II

Input Devices : Keyboard, Mouse, Monitor, Trackball, Joystick, Electronic Pen, Touch Screen, Scanner, MICR, OCR, OMR, Bar Code reader, Digitizer, Electronic Card Reader, Voice Recognition, Vision Input System, Output Devices: Monitors, Printers, Plotters, Screen Image Projector, voice response system.

- III

Memory (RAM, ROM, EPROM, Cache memory). Secondary storage devices (Sequential and Direct Access Devices), Magnetic tapes, Magnetic Optical Disk, CD-ROM, DVD

V

Types of Software (System software, Application Software, Firmware), Computer Language (Machine, Assembly, High level), Assemblers, Compilers, and Interpreter. Types of assemblers - Single pass and Double pass.

Computer Network and Security: Types of network (LAN, MAN, WAN etc.), Network Models, Protocols and Architecture, Topology, OSI reference model, TCP/IP reference model. Virus definition, type, effects, symptoms, Anti-virus program, virus prevention.

Reference Books:

- 1. Fundamentals of Computers by Reema Thareja, Oxford University Press
- 2. Computer Fundamentals, 6th edition by Pradeep K. Sinha, Priti Sinha, BPB Publications
- 3. Computers Today by A. Ravichandran, Khanna Book Publishing.



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Paper Code- PGDCA 102

Paper - III

PC packages and Tally ERP

Out Comes-

- To make aware of creating, saving, opening documents and editing documents.
- Helps to use advanced feature of MS Word and checking grammar, spelling and formatting of files.
- Understanding Ms excel, basics of worksheet and drafting emails.

• Concepts of DOS and windows, Fundamental of DOS Booting process, POST Internal
• DOS : Directory and file commands, date, time, ver., prompt, cls. External
• Commands : x-copy, disk- copy, format, attrib, tree, move, Creating and executing batch files.

• User Interface, Windows as an operating system, Features of Windows, Version of
• Components of windows desktop, Working with desktop icons, Changing the properties
• Creating files and Folders in Windows, Performing file and folder operations
• Naming, Opening and viewing, copying and moving, deleting.) Windows
• Applications (paint, calendar, calculator, notepad, Word Pad)
• Word processing (MS-Word) : Advantages of word processing, Main features of
• Creating, Opening and saving a word document.
• Formatting (Changing Font and font size, Applying bold, Italic and Underline,
• Subscript, Superscript, Changing colour text.)
• Paragraph formatting (Setting Indent for paragraph, Adding a paragraph border,
• Saving the documents, Previewing a document, Inserting picture, Find, replace, Using
• Working with tables.

• Spreadsheet (MS-Excel) : Definition and advantages of electronic worksheet,
• Workbook and worksheets, Exploring the Ms-Excel, user interface (Title Bar,
• Size, Close buttons, Formula Bar, Worksheet, Scroll bars, Status Bar etc.),
• Creating worksheet, saving and opening a workbook, managing worksheets in
• Naming, deleting worksheet, Inserting and deleting rows and columns, Using Cut,
• Formatting Cell (font, text alignment etc.), auto calculate, auto complete, creating
• Handling, Working with charts and Functions like SUM, ROUND, AVERAGE,
• LEN, LOWER, UPPER, FIND, NOW, TODAY, ABS, INT, MOD, SQRT,
• MIN.

• Power Point, Main components of power point interface (Title Bar, Minimize/
• buttons, Working Area, Scroll bars, Status Bar, Slide Pane, etc), creating
• in different ways, Inserting new slide, Moving and deleting slides, saving
• Inserting image, shapes working with animations and transition effects, adding a
• and sound, working with tables.

• MS-Access, database objects-Tables, Queries, Forms and Reports. Creating
• in fields in a table, Inserting a new field, Entering records in a table.

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Chart of Accounting, Financial statements, Financial Statement Analysis, Cost Center, Inventory of Inventory, Tally Configuration & INI Setup, data Directory & folders, Single & multiple user, Tally Screen Areas, Quitting Tally, maintain Company Company Details- Create/Alter/ Select load/ Close a Company, Chart of Accounts, Features, and Configuration.

Display groups and ledgers, all accounting voucher Types, Accounting Voucher Account Invoice Transactions, Excise Invoice, Import invoices, Transaction using

Balance sheet, profit & loss account, ratio analysis, trial balance, accounts books, All ledgers group summary & vouchers, sales, purchase & journal

Display Stock groups and stock items, all inventory vouchers types and inventory details in accounting vouchers.

Common printing options, different printing formats etc.

Books:

Plain & Simple by Joli Ballew, Nancy Muir, PHI

Soft Office 2013 by Ramesh Bangia, Khanna Book Publishing.

Tally, Nandhini K.K., BPB Publications.

Satyapal, Khanna Book Publishers


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Paper Code- PGDCA 103
Paper - IV
PROGRAMMING IN C++

Objectives—

- Being aware of Program concept, its characteristics and various programming techniques.
- Top ability to understand C++-language , its standards and features.
- Understanding to create and compile C++ programs.

Units of Object Oriented Programming : Objects, Classes, Data abstraction and Encapsulation, Dynamic Binding, Message Passing, Procedure Oriented vs. Object Oriented
Benefits and applications of OPP.

Unit I : C++ : Program features and Structure of C++ program,
Keywords, Identifiers, Constants, Strings, Operators
Unit II : Basic (Built-in) data types, User defined data types,
Operator precedence,
Loops (Sequence, Selection, Loop), switch case, break, continue, arrays, pointers,
String handling.

Unit III : Functioning, call by reference, return by reference, Inline functions, Default arguments,
String handling functions.

Unit IV : Defining class, creating objects, accessing class members, Defining member
Constructors, destructors.

Unit V : Inheritance : Single inheritance, Multiple Inheritance, Hierarchical Inheritance,
Interface, Hybrid Inheritance, virtual base class,
Polymorphic and dynamic binding, Virtual functions, abstract class, void pointer, friend
Function.

References :
• Complete Reference by Herbert Schildt, TMH Publication
• C++ by Balaguruswamy, TMH Publication
• Programming in C++ by Kumar, TMH Publication.

Paper Code- PGDCA 104

Paper - V

INTERNET AND HTML

Ques—

- acquainted with evolution and history of Internet.
- aware of history and function of web browser.
- understanding concept of hypertext, different version of HTML and building HTML documents.

Ques Internet:

Internet, what is the internet, advantages of internet, Minimum requirements for Internet protocols, Internet Tools (FTP, Gopher, E-mail, Telnet, Newsgroup, www), Routers, Repeaters and Gateways, Modem, Types of connections - Dial up, Broadband.

Ques :

• services of the www, web browsers, URL, types of web pages (Static & Dynamic), name system, Search Engines, E-mail, Web Publishing, Principles of design.

Ques HTML:

• importance of HTML, elements of HTML, Head, Title, bgcolor, link, vlink, alink, bgproperties, margin, title.

• elements : font, heading, blockquote, line break, centre, marquee, list

• form elements: text box, password box, check box, radio button, combo box, select elements,

• text elements: code, emphasis, keyboard, strong, boldface, italics, strike and

Ques :

• table elements: border, cell spacing, width, height, align, bgcolor, border color, TR element, TD element, Col Element.

• frameset elements.



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...Leon, Vikas Publishing.
...Mahal, New Delhi.
...The Easy Way available at html.com.



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Paper Code: PGDCA 105
Paper – VI

Practical Work based on
PGDCA-102,103,104



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Paper Code- FC-I (II)
Paper – I
Maharishi Vedic Science

Unit	
Maharishi	General Introduction to Ayurveda, Definition of Ayurveda, Tradition of Ayurveda,
Department	of Ayurveda Samhita, Ayurveda and Health, Ashtanga Ayurveda, Purpose of
Ayurveda	Tridosha in Ayurveda.
Unit	
Routine	Waking up in the morning, defecation, teething, exercise, morning walk, bath, worship,
herbs	food, earning livelihood, evening meal, sleeping etc.
Unit	
Introduction	to Maharishi Complete Security Policy, Principles of Security Policy, Opinions of
Security	Maharishi Complete Security Policy, Invincible Security, Defense and Mahasutra,
Maharishi	Invincibility, Qualities of Invincibility, Basis of Defense of Invincibility.
Unit	
Universal	Effect of Maharishi Ji, Principle of Power in Purity, Components of
Knowledge	Security Areas of Complete Knowledge.
Unit	
Physics	from Veda Science, Verification of Veda Science on the basis of Physics,
Chemistry	and Physiology, Latest research and development till date, Comparison of
Physics	etc.
Unit	
Part I and II.	
by His Holiness Maharishi Mahesh Yogi Ji.	
by Brahmachari Dr. Girish Jii	



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Paper Code: PGDCA 106
Paper – II

DATA COMMUNICATION & COMPUTER NETWORK

Data Communication– Network models, protocols and architecture, standards
line configuration, topology, transmission mode, classification of networks, OSI
model, TCP/IP model.

Digital signals, Data encoding, parallel and serial transmission, modems,
media: guided media, unguided media, transmission impairment, performance,
asynchronous transmission.

LC, error detection and correction, flow control, HDLC, LANs- applications,
Ethernet, 802.3 LANs, token ring, FDDI, IEEE 802.6, circuit switching, packet
switching, connection oriented and connectionless services.

Networking– connection– oriented, connectionless, Routing concepts, routing
distance-vector routing, link state routing, shortest path routing. Congestion control,
linking, network devices.

requirements and attacks, public key and private key encryption and digital
certificate, firewalls, IDS (Intrusion Detection System)

works– A.S. Tanenbaum. PHI

communication and networking – Behrouz A. Forouzan. TMH



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Paper Code: PGDCA 107
Paper – III

RELATIONAL DATABASE MANAGEMENT SYSTEM (ORACLE)

Database Management: Data, information, data independence, database roles, DBMS architecture, different kinds of DBMS users importance of data dictionary, types of database languages. Data models: network, relational. Introduction to distributed database, client/server databases, object-databases, introduction to ODBC concept

Entity relationship model as a tool for conceptual design-entities attributes ER diagrams; concept of keys: candidate key, primary key, alternate key, and weak entities, case studies of ER modeling generalization; specialization. Converting an ER model into relational schema. Extended ER features, Representation in UML diagram.

Query language (SQL): Relational Algebra: select, project, cross product different join, outer joins, self join); set operations, tuple relational calculus, domain simple and complex queries using relational algebra, stand alone and languages, introduction to SQL constructs (SELECT...FROM, WHERE... ORDER BY...), INSERT, DELETE, UPDATE, VIEW definition and use, nested queries, and correlated nested queries, integrity constraints: Not null, primary key, foreign key, reference, triggers.

Database design: Normalization concept in logical model; pitfalls in database design, functional dependencies join dependencies, Normal forms (1NF, 2NF, 3NF). Normal form, decomposition, multi-valued dependencies, 4NF, 5NF. Issues in concepts of indexes, file organization for relational tables, de-normalization, clustering indexes.

Query processing and protection the database: parsing, translation, optimization, view of query processing. Protecting the database integrity, security and constraints, referential integrity, assertion, triggers, security & authorization in

Database concept, H. Korth and A. Silberschatz, TMH

Database Management System, C.J. Date, Narosha Publication.

Database systems – Bipin Desai, Galgotia Publication.

Database Management System (2nd edition) BPB publications.



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Paper Code: PGDCA 108
Paper – IV

SYSTEM ANALYSIS AND DESIGN

Concept: characteristics, elements and types of a system, the system development iterations, for candidate systems prototyping. The role of system analyst.

Planning and initial investigation: Information Gathering, information gathering tools. The tools of structured analysis (DFD, Data Dictionary, Decision tree and Decision Tables), PROS and CONS of each tool, system performance definition, feasibility study. Cost/ Benefit analysis, Data analysis, Cost/ Benefit proposal.

Design: Design methodologies, development activities, input design, output types of forms, basics of form design layout considerations and forms

File organization, objectives of database, data structure, system testing and why system testing, what do we test for, the test plan quality assurance, data processing auditor, training and documentation.

Software maintenance: conversion combating resistance to change, post software maintenance, hardware/software selection and the computer procedure for hardware/software selection, financial considerations in contract system security disaster recovery planning.

and design, Elias M. Awad, Galgotia Publication (P) Ltd.

and design, International Ed. Perry Edwards, McGraw Hill Pub.



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Paper Code: PGDCA109

Paper – V

UNIX FUNDAMENTALS AND SHELL PROGRAMMING

Environment and Architecture, Main functions of operating system.
Operating system: Batch, Multitasking, Multiprogramming, Multi processing, Time sharing.

Structure of Unix, kernel, shell, Features and Benefit of Unix.

Commands (clear, main, banner, who am i)

Commands (Date, cal, sleep)

Commands 9cat, cp, mv, ls, comm, cmp, diff)

File management commands (pwd, cd, mkdir, rmdir)

Shell in Unix : Need of piping,

grep

Sort by fields)

more, head, tail)

Environment (HOME, PATH, PSI and LONGAME)

Types of files (Ordinary Files, Directory Files, Device Files)

Types of Permissions, changing file permission, changing ownership,

Input, output and error files, input, output and error redirection.

Simple shell scripts using expr

o, read)

Operators, Relational Operators, Boolean Operators, String Operators,

If-else-elif, Test command, case-esac)

Break & continue)

Unix And Shell Programming by Venkateshmurthy, PEARSON INDIA

Programming by Archana Verma, Laxmi Publications

Programming by Bintu Harwani, Oxford University Press.



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Paper Code: PGDCA 110

Paper – VI

Programming Using VB .NET

NET: - NET Framework features & architecture, CLR, Common Type System, and class libraries. Introduction to visual studio, Project basics, types of VB.NET- Menu bar, Toolbar, Solution Explorer, Toolbox, Properties window, Output Window, Object Browser. The environment: Editor tab, format checking tab, visual development & event drive Programming -Methods and

Scope: - Variables -Declaring variables, Data Type of variables, Forcing Scope & lifetime of a variable, Constants, Arrays, types of array, control aboutines, Functions, Passing variable Number of Argument Optional value from function. Control flow statements, conditional statement, loop Inputbox

Programming: - Classes & objects, fields Properties, Methods & Events, Access Specifiers, Public Private, Protected. Overloading, Friend, Inheritance, Interfaces, Polymorphism, My Base & My class keywords, Overview WIN32 API from VB.NET & Interfacing with office 97, COM technology, COM & Control, register User Control, access com components in .net application.

UI: - Loading, showing and hiding forms, controlling one form within another. Windows Form: Textbox, Label, Button, Listbox, Combobox, Checkbox, Panel, scroll bar, Timer, ListView, TreeView, toolbar, StatusBar. There and events. OpenFileDialog, SaveFileDialog, FontDialog, ColorDialog, Designing menus, ContextMenu, access & shortcut keys, System.io and Writing data from and into files, File class and related Stream Writer, Binary Reader, Binary Writer class, File and Directory

Database: - Database : Connections, Data adapters, and datasets, Data Reader, with server explorer, Multiple Table Connection, Creating Command, Set with OLEDB and SQLDB. Display Data on data bound controls, Data binding with controls like Text Boxes, List Boxes, Data grid etc. Data Grid View, Data form wizard, Data validation, Connection Objects,



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Data Adapters, Dataset Class, Overview of ADO, from ADO to ADO.NET,
Using Crystal Report Viewer. Crystal Report : Connection to Database,
Using, Report, Modifying Report, Formatting Fields and Object, Header,
Page Header, Group footer, Working with formula fields, Parameter fields,
Working with Multiple Tables, SQL in Crystal Report, Report Templates.

Using Black Book by Steven Holzner – Dreamtech Publications.

Evangelos Petroustos- BPB publications.

Framework-Work Publication.

Paper Code: PGDCA 111

Paper – VII

Practical Work based on 107, 109, 110

Paper Code: PGDCA-112

Paper – VIII

Project Work



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F-101, GLA, BILASPUR (C.G.)



**Maharishi University of Management & Technology,
Bilaspur (Chhattisgarh)**

**FACULTY OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY
(CSIT)**

"Diploma in Multimedia & Animation"

SYLLABUS 2022-23

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Syllabus

DMA SEMESTER – I

S.No	Paper Code	Paper No.	Name of the Paper	Max.Marks
01	DMA-101	I	Working with Graphics-I	100
02	DMA-102	II	Audio-Video-I	100
03	DMA-103	III	Working with Graphics-II	100
04	DMA-104	IV	Maharishi Vedic Science-I	100
05	DMA-105	V	Working with Graphics I & II(Practical)Lab-1	100
06	DMA-106	VI	Audio-Video Editing(Practical)Lab-2	100

DMA SEMESTER – II

S.No	Paper Code	Paper No.	Name of the Paper	Max.Marks
01	DMA-107	I	Animation Concept-I	100
02	DMA-108	II	Audio-Video-II	100
03	DMA-109	III	Animation Concept-II	100
04	DMA-110	IV	Maharishi Vedic Science-II	100
05	DMA-111	V	Animation Concept-I & II(Practical)Lab-3	100
06	DMA-112	VI	Audio-Video Editing(Practical)Lab-4	100



DMA-SEMESTER-I

Title of the Subject: Working with Graphics-I

Subject Code: DMA-101

Paper: I

Max Marks: 70

Min Marks: 28

Working with Graphics-I

Unit-1: Graphics Fundamental

Unit-2: Concept of Raster Graphics

Unit-3: Raster Graphics Application

Unit-4: Color Theory and Typography

Unit-5: Uses of Graphics in Print and Electronics

Title of the Subject: Audio-Video Editing-I

Subject Code: DMA-102

Paper: II

Max Marks: 70

Min Marks: 28

Audio-Video Editing-I

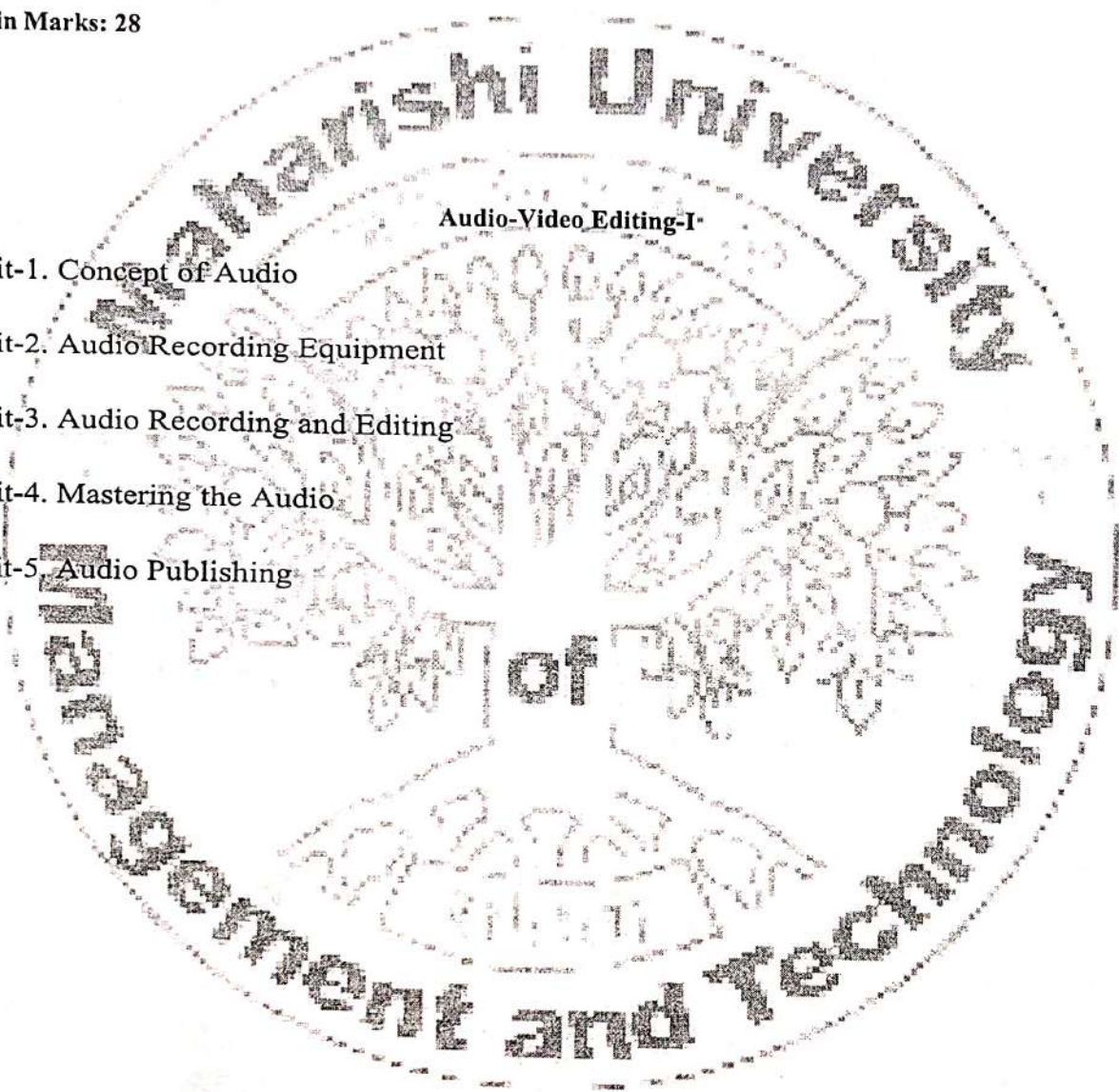
Unit-1. Concept of Audio

Unit-2. Audio Recording Equipment

Unit-3. Audio Recording and Editing

Unit-4. Mastering the Audio

Unit-5. Audio Publishing



Signature

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Title of the Subject: Working with Graphics- II

Subject Code: DMA-103

Paper: III

Max Marks: 70

Min Marks: 28

Unit-1. Vector Design concept

Unit-2. UI and UX

Unit-3. Navigation and Layout Designing

Unit-4. Concept of Graphic Composition

Unit-5. Importance of Vector Design

Working with Graphics-II



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Title of the Subject: Maharishi Vedic Science

Subject Code: DMA-104

Paper: IV

Max Marks: 70

Min Marks: 28

Maharishi Vedic Science-I

UNIT - 1

Meaning & importance of Guru Pujan. Meaning of meditation, Mann, Intelligence, Chitta, Ego, Thought.

UNIT - 2

Name of forty areas of Vedic Science and their expression in Human Physiology and characteristics of consciousness. Consciousness, types of consciousness, characteristics of higher stages of consciousness. Maharishiji's effect on Society, Environment, Behaviour and Moral Values.

UNIT - 3

Maharishi's Yoga, Transcendental Meditation- a general Introduction, Types of Speech, TM Sidhi Programme, Principle of Yoga Asanas and their Concept, Meaning of "Yogastha Kuru Karmani" and "Gyanam Chetanayaam Nihitam".

UNIT - 4

Introduction : Maharishi Vedic Management. Fundamental elements of Vedic Management - Totality Introduction to Absolute theory of Maharishi Government.

UNIT - 5

Theory of Ayurved. Vedic Management and Leadership.

Reference Books:

1. Maharishi Sandesh Part I and II.
2. Chetna Vigyan by His Holiness Maharishi Mahesh Yogi Ji.
3. Dhyana Shailey by Brahmachari Dr. Girish Jii.



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Title of the Subject: Working with Graphics I & II (Practical)-LAB-1

Subject Code: DMA-105

Paper: V

Max Marks: 100

Min Marks: 50

(Lab Work)

Title of the Subject: Audio-Video Editing (Practical)-LAB-2

Subject Code: DMA-106

Paper: VI

Max Marks: 100

Min Marks: 50

(Lab Work)



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DMA-SEMESTER-II

Title of the Subject: Animation Concept-I

Subject Code: DMA-107

Paper: I

Max Marks: 70

Min Marks: 28

Animation Concept-I

1. Concept of Digital Animation
2. Principle of Animation
3. Motion Tween
4. Animation with Audio
5. Export and Publishing



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Title of the Subject: Audio-Video Editing-II

Subject Code: DMA-108

Paper: II

Max Marks: 70

Min Marks: 28

Audio-Video Editing-II

Unit-1. Concept of Video Editing

Unit-2. Video Editing Equipment

Unit-3. Cut, Copy, Paste and sequencing

Unit-4. Transition and Effect

Unit-5. Video Publishing



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Title of the Subject: Animation Concept-II

Subject Code: DMA109

Paper: III

Max Marks: 70

Min Marks: 28

Animation Concept-II

Unit-1. Action Script introduction

Unit-2. Coding and Language

Unit-3. Action-script Syntax

Unit-4. Introduction with AS 3

Unit-5. Publishing



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Title of the Subject: Maharishi Vedic Science-II

Subject Code: DMA110

Paper: IV

Max Marks: 70

Min Marks: 28

Maharishi Vedic Science-II

UNIT - 1

Meaning & importance of Guru Pujan. Meaning of meditation, Mani, Intelligence, Chitta, Ego, Thought.

UNIT - 2

Name of forty areas of Vedic Science and their expression in Human Physiology and characteristics of consciousness. Consciousness, types of consciousness, characteristics of higher stages of consciousness. Maharishi's effect on Society, Environment, Behaviour and Moral Values.

UNIT - 3

Maharishi's Yoga-Transcendental Meditation- a general Introduction, Types of Speech, TM Sidhi Programme, Principle of Yoga Asanas and their Concept. Meaning of "Yogastha Kuru Karmani" and "Gyanam Chetanayam Nihitam".

UNIT - 4

Introduction to Maharishi Vedic Management. Fundamental elements of Vedic Management - Totality Introduction to Absolute theory of Maharishi Government.

UNIT - 5

Theory of Ayurved. Vedic Management and Leadership.

Reference Books:

4. Maharishi Sandesh Part I and II.
5. Chetna Vigyan by His Holiness Maharishi Mahesh Yogi Ji.
6. Dhyana Shailey by Brahmachari Dr. Girish Jii.



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Title of the Subject: V

Subject Code: DMA111

Paper: Animation Concept –I & II (Practical) LAB-3

Max Marks: 100

Min Marks: 50

(Lab Work)

Title of the Subject: Audio-Video Editing (Practical)-LAB-4

Subject Code: DMA112

Paper: VI

Max Marks: 100

Min Marks: 50

(Lab Work)



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Maharishi University of Management & Technology, Bilaspur (Chhattisgarh)



DEPARTMENT OF COMPUTER SCIENCE & INFORMATION
TECHNOLOGY (CSIT)

SYLLABUS

(B.C.A)

2022-2023

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G. S. S.

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**MAHARISHI UNIVERSITY OF MANAGEMENT & TECHNOLOGY,
MANGLA, BILASPUR (C.G.)
Syllabus: BCA Session 2022-23**

S.No.	Paper Code	Paper No.	Name of the Paper	Marks
Semester – I				
1.	FC-I(I)	I	Maharishi Vedic Science-I	100
2.	FC-II(I)	II	Foundation English-1	100
3.	BCA101	III	Computer Fundamental	100
4.	BCA102	IV	Discrete Mathematics	100
5.	BCA103	V	PC Software Package	100
6.	BCA104	LAB I	Practical Computer Fundamental	100
7.	BCA105	LAB II	Practical Pc software	100
Semester – II				
8.	FC-I(II)	I	Maharishi Vedic Science (P)	100
9.	FC-II(II)	II	Foundation English-2	100
10.	BCA106	III	Programming Methodology and C Programming	100
11.	BCA107	IV	Operating System	100
12.	BCA108	V	Concept of Software	100
13.	BCA109	LAB I	Lab of Programming in "C"	100
14.	BCA110	LAB II	Lab of Software Packages	100
Semester – III				
15.	FC-III(I)	I	Foundation Hindi-I	100
16.	FC-IV(I)	II	Foundation Environment-I	100
17.	BCA111	III	Digital Electronics and Microprocessor	100
18.	BCA112	IV	Computer Networks	100
19.	BCA113	V	Data Structure	100
20.	BCA114	VI	Basic Mathematics (Bridge Course)	100
Semester – IV				
21.	FC-III(II)	I	Foundation Hindi-II	100
22.	FC-IV(II)	II	Foundation Environment-I	100
23.	BCA115	III	Object Oriented Programming Using C++]	100
24.	BCA116	IV	Computer Graphics and Multimedia	100
25.	BCA117	V	Computer Organization and Architecture]	100
26.	BCA118	LAB I	Programming Lab Using C++]	100
27.	BCA119	LAB II	Multimedia Lab	100
Semester – V				
28.	BCA120	I	Numerical Analysis	100
29.	BCA121	II	Software Engineering and Project Management	100
30.	BCA122	III	Database Design and RDBMS	100
31.	BCA123	IV	Introduction to AI and Expert System	100
Semester – VI				
32.	BCA124	I	Net Technology	100
33.	BCA125	II	Data Mining and Warehousing	100
34.	BCA126	III	Current Trends and Technology in Computer Science	100
35.	BCA127	LAB I	Practical based on .NET Technology	100
36.	BCA128	PROJ	Project: Major Project	100

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